Usability test  
Post scenario question sheet

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# Explanation:

This document is for after the completion of the scenarios / tasks which are in the usability test. When each task is done, questions relating to the below subjects need to asked from the user. There is an global theme of the question, but there are als question specific for each game.

# Main menu

* Responsiveness
* Test the sounds buttons
* The control scheme (is it clear enough)
* How does the menu navigate?

# Loading

* How are the loading times

# 

# 

# Game 1 (Text game)

* Introduction text (chapter)
* Is the text understandable
* How is the grammar
* Layout
* Length
* Difficulty
* Controls
* Design

# Game 2 (jump game)

* Introduction text (chapter)
* Point system
* Length
* Design (colors. etc..)
* Controls
* Difficulty

# Game 3 (Dodge game)

* Introduction text (chapter)
* Point system
* Length
* Design (colors. etc..)
* Controls
* Difficulty